Coordinating Advisor Contact: Marissa Stewart, Department of Art, stewart.1860@osu.edu or art@osu.edu

The Animation minor is primarily a studio-based curriculum of courses designed to build a portfolio of animation work, developing both creative and technical skills. The minor seeks to hone the varied skillset needed for this complex, time-based art form, mixing drawing, 3D modeling, motion, and storytelling.

Students can build breadth and depth into their experience by taking a range of classes in both animation fundamentals and specialized techniques, across the Department of Art, the Advanced Computing Center for the Arts and Design (ACCAD), the Department of Theatre, Film, and Media Arts, the Department of Design, and the Department of Computer Science and Engineering.

The Animation minor requires the completion of 15 credit hours of course work. Students must select one course (3 hours) from a list of **Foundation Courses**, two or three courses (6 or 9 hours) from a list of **Core Courses**, and one or two courses (3 or 6 hours) from a list of **Elective Courses**. Categories of courses are listed below. No courses may be taken for credit more than once and counted toward this minor and all courses that meet the requirements for each category must be distinct. Prerequisites are required for some courses. Courses with a * have a prerequisite or require instructor permission.

Foundation Courses: Complete 1 course (3 CH) from the following list:

ACCAD 3350: History of Animation
ART 3009: Film/Video I
ART 3101: 3D Modeling Sculpture
ART 2200: Real & Recorded Time
ACCAD 5001: Animation Techniques and Practices

Core Courses: Complete 2-3 courses (6-9 CH) from the following list:

ART 4101: Moving Image Art*
ART 4401: Computer Animation*
ACCAD 5002: 3D Computer Animation: Form, Light, Motion I
ACCAD 5003: 3D Computer Animation: Form, Light, Motion II*
ACCAD 5194.01: Group Studies in Digital Animation and Interactive Media

Elective Courses: Complete 1-2 courses (3-6 CH) from the following list:

ART 3001: Internet Art
ART 3004: Life Studio Drawing I*
ART 3107: Life Sculpture
ART 5001: Aspects of Art and Technology I – *with appropriate animation theme *
ACCAD 3350: History of Animation
ACCAD 5100: Concept Development for Time-Based Media
ACCAD 5140: Interactive Arts Media: Web
ACCAD 5102: Programming Concepts and Applications for Artists and Designers
ACCAD 5200: Motion Capture Production and Experimentation

THEATRE 2811: The Craft of Acting
THEATRE 3311: Stage Directing*
THEATRE 3820: Voice Acting*
THEATRE 5331: Screenwriting*
CSE 3541: Computer Game and Animation Techniques*
CSE 3902: Project: Design, Development, and Documentation of Interactive Systems*
CSE 5542: Real-Time Rendering*
CSE 5546: Virtual Reality*
DESIGN 4104: Intermediate Game Design I*
DESIGN 4154: Intermediate Game Design II*

Animation Minor Program Guidelines:

Credit hours required: A minimum of 15. 1000 level courses shall not be counted toward the 15-credit minimum. At least 6 credit hrs must be upper-level courses as defined by the College of Arts and Sciences (3000 or above).

Transfer and EM credit hours allowed: A student is permitted to count up to 6 total hours of transfer credit and/or credit by examination.

Overlap with the GE: Permitted; no more than 6 credit hours.

Overlap with the major and additional minor(s):

• The minor must be in a different subject than the major.
• The minor must contain a minimum of 12 hours distinct from the major and/or additional minor(s).

Grades Required

• Minimum C- for a course to be listed on the minor.
• Minimum 2.00 cumulative GPA for all minor course work.
• Course work graded Pass/Non-Pass cannot count in the minor.
• No more than 3 credit hours of course graded Satisfactory/Unsatisfactory may count toward the minor.

Approval required The minor course work must be approved by Marissa Stewart, Department of Art, stewart.1860@osu.edu.

Filing the minor program form The minor program form must be filed at least by the time the graduation application is submitted to a college/school advisor.

Changing the minor Once the minor program is filed in the college office, any changes must be approved by faculty representatives from each area represented in the minor.